



**SOUTH DAKOTA BOARD OF REGENTS
ACADEMIC AFFAIRS FORMS**

New Course Request

Use this form to request a new common or unique course. Consult the system database through Colleague or the [Course Inventory Report](#) for information about existing courses before submitting this form.

College of Arts and Sciences and Computing

DSU

Institution

Division/Department

Click here to enter
a date.

Institutional Approval Signature

Date

Section 1. Existing Course Title and Description

If the course contains a lecture and laboratory component, identify both the lecture and laboratory numbers (xxx and xxxL) and credit hours associated with each. Provide the complete description as you wish it to appear in the system database in Colleague and the [Course Inventory Report](#) including pre-requisites, co-requisites, and registration restrictions.

Prefix & No.	Course Title	Credits
GAME 261	Worldbuilding	3

NOTE: The Enrollment Services Center assigns the short, abbreviated course title that appears on transcripts. The short title is limited to 30 characters (including spaces); meaningful but concise titles are encouraged due to space limitations in Colleague.

Course Description
Systemic impact of narrative design choices on mechanics, technology, and aesthetics of game worlds.

Pre-requisites or Co-requisites (add lines as needed)

Prefix & No.	Course Title	Pre-Req/Co-Req?

Registration Restrictions

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Section 2. Review of Course

2.1. Was the course first offered as an experimental course (place an "X" in the appropriate box)?

Yes (if yes, provide the course information below)

No

2.2. Will this be a unique or common course (place an "X" in the appropriate box)?

Unique Course

Prefix & No.	Course Title	Credits

Provide explanation of differences between proposed course and existing system catalog courses below:

Common Course *Indicate universities that are proposing this common course:*
 BHSU DSU NSU SDSMT SDSU USD

Section 3. Other Course Information

3.1. Are there instructional staffing impacts?

- No.** Replacement of

Effective date of deletion: [Click here to enter a date.](#)
- No.** Schedule Management, explain below:
- Yes.** Specify below:

3.2. Existing program(s) in which course will be offered:

Computer Game Design

3.3. Proposed instructional method by university: R

3.4. Proposed delivery method by university: 001

3.5. Term change will be effective: 2017 Fall

3.6. Can students repeat the course for additional credit?

Yes, total credit limit: _____ No

3.7. Will grade for this course be limited to S/U (pass/fail)?

Yes No

3.8. Will section enrollment be capped?

Yes, max per section: 25 No

3.9. Will this course equate (i.e., be considered the same course for degree completion) with any other unique or common courses in the common course system database in Colleague and the [Course Inventory Report](#)?

Yes No

If yes, indicate the course(s) to which the course will equate (add lines as needed):

Prefix & No.	Course Title

3.10. Is this prefix approved for your university?

Yes No

If no, provide a brief justification below:

Section 4. Department and Course Codes (Completed by University Academic Affairs)

4.1. University Department Code:

DARTS and DCSCS

4.2. Proposed [CIP Code](#):

11.0899

Is this a new CIP code for the university?

Yes No