



**SOUTH DAKOTA BOARD OF REGENTS
ACADEMIC AFFAIRS FORMS**

Institutional Curriculum Requests

Institution: Dakota State University **Date:** April 7, 2017

Institutional representatives should provide direct links to PDF documents for each of the curriculum requests represented below. All requests should be posted on the campus Curriculum and Instruction website one week prior to the Academic Affairs Council meeting where the curriculum request is being considered.

<i>New Unique Course</i>			
<i>Prefix & Number</i>	<i>Course Title</i>		<i>Approval</i>
CIS 210	QuickBooks		
CSC 722	Machine Learning Fundamentals		
ENGL 308	Teaching Writing		
GAME 101	Game Design Core Experience		
GAME 220	Game Programming Tools		
GAME 261	Worldbuilding		
HIM 101	The Health Information Management Profession		
HIMS 751	Classification Systems and the Review Cycle		
SEED 301	Technology for Math Teachers		
PE 217	Advanced Strength Training		
<i>Revised Course Requests</i>			
<i>Prefix & Number</i>	<i>Course Title</i>		<i>Approval</i>
BIOL 415/415L	Mycology/Lab (Deletion)		
CIS 418	Advanced Computer Forensics (Instructional Method)		
CSC 460	Scientific Visualization (Instructional Method)		
ECON 201	Principles of Microeconomics (registration restriction)		
ECON 202	Principles of Macroeconomics (registration restriction)		
GAME 334	Project and Process II (Instructional Method)		
GAME 360	Game Genres (Instructional Method)		
GAME 370	Game Mechanics (Instructional Method)		
GAME 445	Project Development II (Instructional Method)		
GAME 475	Level Design II (Instructional Method)		
MATH 315	Linear Algebra		
<i>Authority to Offer Common Course Requests</i>			
<i>Prefix & Number</i>	<i>Course Title</i>		<i>Approval</i>
BIOL 280/280L	Inquiry and Analysis in Biology/Laboratory		
BIOL 422/422L	Immunology/Laboratory		
ELED 361	Social Studies for Elementary Teachers		
PHIL 220	Introduction to Ethics		