Required Courses [ALL Students]

Prefix	Course Title	Credit	Location
Number		Hours	
CSC 705	Design and Analysis of Computer Algorithms	3	DSU/SDSU
	Design and analysis of algorithms to determine their time and space		
	requirements. The study of efficient algorithms for various		
	computational problems. Analysis of specific algorithms for internal		
	sorting, hashing, and string search. Sorting manipulation of data		
	structures, graphics, matrix multiplication, the Fast Fourier		
	Transform, arithmetical operations and pattern matching. Study and		
	implication of advanced topics on lists, stacks, trees, sets and		
	dynamic allocation.		
CSC 710	Structure and Design Programming Language	3	DSU/SDSU
	Evolution of concepts in programming languages. Data and control		
	abstraction. Run-time effects of binding, scope and extent; structure		
	of ALGOL-like and interpretive languages. Data types, problem areas		
	and implementation models. Control structures, exception handling,		
	and concurrency. Functional programming.		
CSC 718	Operating Systems & Parallel Programming	3	DSU
	This course provides a graduate-level introduction to parallel and		
	distributed systems and introduces fundamentals of shared and		
	distributed memory programming to provide hands-on experience of		
	parallel computing. The course will explore algorithms and		
	techniques for programming shared-memory (e.g., multicores) and		
	distributed-memory (e.g., clusters) computer systems. The course		
	will include both theoretical and programming components. Includes		
	the study of parallel computer architecture, memory and I/O. Also,		
	parallel computer algorithms to include shared and distributed		
	memory, parallel computation models, graphic algorithms, and		
	numerical algorithms.	-	
CSC /20	Theory of Computation	3	DSU/SDSU
	Formal models of computation. Recursive function theory,		
	computable functions, decidable and enumerable sets, unsolvable		
	programs, correctness of programs, undecidability and		
CCC 722	Incompleteness and complexity of computation.	2	DCU
CSC /22	Machine Learning Fundamentals	3	DSO
	A comprehensive study of the theory and the implementation of		
	principle machine learning algorithms. Topics include supervised and		
	desision methods for classification, prediction, and		
CSC 770	Cectivity Engineering Management	2	CDCU
CSC //0	Software Engineering Management	3	5050
	The tenies include planning decumentation for requirements, decign		
	implementation and testing cost projection and modeling		
	implementation and testing, cost projection and modeling,		
	management neuchology, group interaction and communication, and		
	the management of reviews and well-throughs		
	Direction and the second		
	Frerequisites: CSC 470 or instructor consent.	1	1

Dissertation

Prefix	Course Title	Credit	Location
Number		Hours	
CSC 804	Cyber Security Research Methodologies	3	DSU
(1)	This course develops skills needed in quantitative, qualitative and		
	design science research methodologies. Students will acquire skills in		
	the development of research proposals for each of the three		
	methodologies normally used in cybersecurity research.		
CSC 809	Dissertation Preparation	3	DSU
(1)	Students will formalize, present, and defend a dissertation proposal		
	with guidance from a faculty dissertation chair. By working closely		
	with a faculty member, each student should have a developed		
	dissertation proposal in a specific research field of cyber security that		
	it agreed upon by both student and faculty member.		
CSC 898	Dissertation	24-30	DSU/SDSU
D	A formal treatise presenting the results of study submitted in partial		
	fulfillment of the requirements for the applicable degree. The		
	process requires extensive and intensive one-on-one interaction		
	between the candidate and professor with more limited interaction		
	between and among the candidate and other members of the		
	committee.		
(1)	ONLY DSU students will be required to take as part of 24-30 credits		

Electives:

Prefix	Course Title	Credit	Location
Number		Hours	
CSC 533	Computer Graphics	3	DSU/SDSU
	Principles of computer graphics. A study of the algorithms used		
	to generate raster and vector graphics.		
CSC 547	Artificial Intelligence	3	DSU/SDSU
	Introduction to ideas, issues and applications of Artificial		
	Intelligence. Knowledge representation, problem solving, search,		
	inference techniques, theorem proving expert systems. Artificial		
	intelligence programming languages.		
CSC 574	Computer Networks	3	SDSU
	Analysis of current and future computer networks with emphasis		
	on the OSI model. Local and wide area networks. TCP/IP, SNA,		
	token ring, ethernet and other common networks will be		
	covered. Protocol and interfaces within and across networks		
	including the OSI layers, routers, bridges and gateway.		
MATH 575	Operations Research	3	DSU/SDSU
	Philosophy and techniques of operations research, including		
	game theory; linear programming, simplex methods, and duality;		
	transportation and assignment problems; introduction to		
	dynamic programming; and queuing theory.		
CSC 592	CSC 592 – Topics	3	SDSU
	Includes current topics, advanced topics and special topics. A		
	course devoted to a particular issue in a specified field. Course		
	content is not wholly included in the regular curriculum. Guest		
	artists or experts may serve as instructors. Enrollments are		

	usually of 10 or fewer students with significant one-on-one		
	student/teacher involvement.		
STAT 601	Modern Applied Statistics I	3	SDSU
	This course will build upon STAT 541 and assume students have		
	knowledge of SLR, MLR, ANOVA, and basics of statistical		
	inference. The class will start by covering statistical graphics and		
	the associated modern statistical computing language(s). The		
	next section of the class will focus on non- and semi-parametric		
	methods with a focus on the application and interpretation of		
	the methods. The last section of the class will focus on		
	longitudinal and repeated measure models and conclude with an		
	overview of techniques from meta-analysis and large-scale		
	Inference.		
STAT 602	Modern Applied Statistics II	3	SDSU
	This course will start with an introduction to data mining		
	techniques from multivariate data such as Principal Component		
	Analysis, Multidimensional Scaling, and Cluster Analysis. From		
	there we will move on to an introduction to supervised learning		
	methods and pattern recognition with a rocus on algorithmic		
	prediction analysis relevant to hyperpress intelligence and		
	analytics		
CSC 600	Accelerated Computer Science Fundamentals	3	SDSU
	This course teaches the fundamental and advanced techniques of	5	5050
	graduate computer programming using C++ The C++ language is		
	used for this course because it is the standard language used for		
	most graduate courses. In this course, students will learn how to		
	write efficient and reliable code through advanced programming		
	techniques.		
CSC 630	Accelerated Computer Science Fundamentals	3	SDSU
	This course teaches the fundamental and advanced techniques of		
	graduate computer programming using C++. The C++ language is		
	used for this course because it is the standard language used for		
	most graduate courses. In this course, students will learn how to		
	write efficient and reliable code through advanced programming		
	techniques.		
INFA 701	Principles of Information Assurance	3	DSU
	This course covers key bodies of knowledge and specializations in		
	security, privacy, and compliance associated with enterprise		
	information systems. The course explores defense-in-depth		
	techniques of layering people, process and technology controls		
	to secure the enterprise. Topics include information security law,		
	ethics, security concepts and mechanisms; security technologies;		
	controls: basic cruptography and its applications: digital		
	forensics, biometrics database security intrusion detection and		
	prevention anonymity and privacy issues for information		
	systems. Emerging frameworks and tools are explored to		
	complete the student's foundational understanding of		
	information assurance		
CSC 716	Secure Software Engineering	3	DSU
	This course introduces both theoretical and practical approaches		
	to securing software engineering processes. Special attention		

	will be paid to requirements elicitation and specification of		
	secure systems, secure software design approaches, secure		
	software development best practices integration of software		
	some development best practices, integration of software		
	components into secure environments and the computation and		
	execution of software security toolsets. Students will not only be		
	exposed to practical approaches and tools to create and		
	implement secure software, but they will also be exposed to		
	cutting-edge secure software engineering technical research		
	papers. It is expected students have a strong computer science		
	background and are prepared to create, review, audit and exploit		
	software packages.		
INFA 723	Cryptography	3	DSU
	This course covers fundamentals of cryptography and its		
	applications, classical and contemporary ciphers, encryption and		
	decryption and breaking ciphers. Cryptographic applications,		
	protocols, applications of cryptography and automated tools to		
	analyze cryptographic protocols are examined.		
INFS 730	Web Application Development	3	DSU
	An introduction to client and server-side web programming.		
	Client-side topics include HTML compliance and server-side code		
	will be utilized to create dynamic web sites. There is a		
	substantial programming component in the course		
INEA 735	Offensive Security	2	
	This course provides theoretical and practical aspects of network	5	230
	and web application penetration testing. The course includes in-		
	denth details and hands-on labs for each phase of an ethical back		
	including, but not limited to: reconnaissance, vulnerability		
	assossment evaluation maintaining assoss and sovering		
	tracks. An applied approach with a focus on surrout tools and		
	tracks. An applied approach with a focus on current tools and		
10156 726	Tacha da ma fan Mahila Daviaga	2	DCU
INFS 736	Technology for Mobile Devices	3	DSU
	This course introduces web pages and style sheets for mobile		
	devices and then focuses on developing applications for various		
	Smartphones, Tablets and other mobile devices.		
INFS 750	IT Infrastructure, Technology and Network Management	3	DSU
	A study of IT Infrastructure, systems, and networks according to		
	the OSI model. Special consideration is given to Internet,		
	Intranet, local and wide area network design, technical		
	requirements, operation, and management.		
INFS 760	Enterprise Modeling and Data Management	3	DSU
	A study of the principles and techniques used in Enterprise		
	Modeling, and Data Management. Topics include the		
	architecture and techniques in designing and implementing		
	enterprise models, database design and implementation		
	technologies.		
INFS 764	Information Retrieval	3	DSU
	Provides hands-on experience with procedural extensions to the		
	SQL language for retrieval and manipulation of data. Topics		
	include data control languages, control structures, looping and		
	branching, local and global variables. exception handling. stored		
	procedures and database triggers. cursors and cursor processing.		
INES 766	Advanced Database	3	DSU

	This course is designed to give the student a strong foundation in		
	the theoretical underpinnings of current database systems.		
	Emphasis will be placed on database theory and will cover such		
	issues as distributed databases, concurrency control, security,		
	optimization, and specialized data models. It will also explore		
	emerging database methodologies and their impact on current		
	practices.		
INFS 768	Predictive Analytics for Decision Making	3	DSU
	This course provides a broad understanding of the role of		
	predictive analytics for decision-making in different application		
	domains. Students will be exposed to a number of predictive		
	analytics techniques originated in related fields of statistics,		
	machine learning, and artificial intelligence. Techniques covered		
	will include statistical techniques such as linear and logistic		
	regression, classification techniques such as decision trees and		
	neural networks, association analysis techniques such as market		
	basket analysis, and cluster analysis techniques such as K-means		
	clustering. Applications of each of the techniques for decision-		
	making applications will be emphasized. Utilization of predictive		
	analytics software is incorporated.		
MATH 773	Numerical Optimization	3	SDSU
	This course will survey widely used methods for continuous		
	optimization, focusing on both theoretical foundations and		
	implementation using numerical software. Topics include linear		
	programming (optimization of a linear function subject to linear		
	constraints), line search and trust region methods for		
	unconstrained optimization, and a selection of approaches		
	(including active-set, sequential quadratic programming, and		
	interior methods) for constrained optimization.		
MATH 774		3	SDSU